

*Elementary  
Edition!*



# CHAMPS

Classroom Management

## Tip of the Week

### Motivation

Value x Expectancy of Success = Motivation

*Think: "What's in it for me?" x "Can I do it?" = Motivation*

**Value:** the degree to which an individual values the rewards that accompany completion of the task.

**Expectancy:** the degree to which an individual expects to be successful at any given task.

The expectancy theory (Vroom, 1964) suggests that individuals will be motivated if *they* believe that 1) the result of the work will lead to a worthwhile reward and 2) they can complete the task successfully.

By increasing one or both sides of the equation, we can motivate students!

#### Increase Value

- Connect to students' interests
- Connect to learning targets
- Integrate technology
- Incorporate friendly competition
- Connect to real-world applications

#### Increase Expectancy of Success

- Chunk assignments
- Choice boards & menus
- Show samples/ exemplars
- Provide outlines
- Provide a scribe
- Provide student checklists

